



Dicey 2-5-10s

You need:

Coloured counters for each player

Two dice: 1—10 dice (0 marked as 10) and a dice marked 2, 2, 5, 5, 10, 10

Rules of the Games

- ♦ Take turns to roll the dice and multiply the two numbers.
- ♦ Use a counter to cover up the number on the grid that is the product on the dice.
- ♦ Winner is the first person to make a line of four counters in a horizontal, vertical or diagonal row.

2	30	60	18	25	10
40	15	16	20	8	90
18	4	15	80	10	12
20	100	70	6	50	5
35	10	35	15	14	40
50	12	70	20	12	4
14	45	30	100	25	80