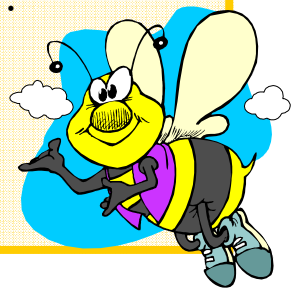


# Buzzy Take from 20

You will need: Counters and two 1–6 dice

Game for two–three players:

- Roll the dice and add the two numbers together. Take this sum away from 20 and cover a 'number comb'.  
eg. Roll 5 and 8 so  $5 + 8 = 13$  so  $20 - 13 = 7$ ... cover 7.
- If you can't place a counter, miss a turn.
- Winner—First player to get four connected honey combs (in a row or cluster).

A small cartoon bee character is positioned on the top-left honeycomb of the board.

13	12	9	8
9	14	17	15
16	11	10	10
14	18	16	11
10	12	15	16
	13	18	

A small cartoon bee character is positioned on the bottom-right honeycomb of the board.