

You need:

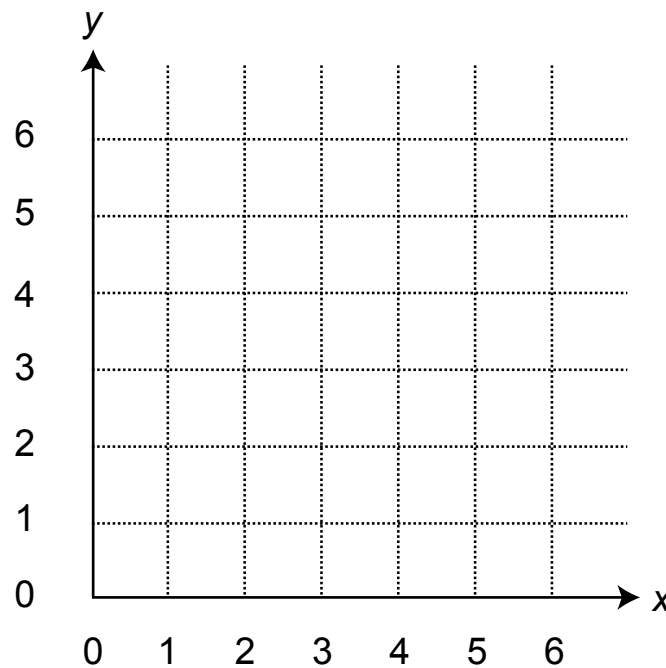
- two different coloured 1 – 6 dice
- pencil each

Coordinates grid game

A game for 2

- Decide who is Player A and who is Player B.
- Make one die represent the x coordinate and the other die the y coordinate.
- Take turns to roll the dice and plot the point on your grid.
- The winner is the first player to have four points in a straight line. A line can go vertically, horizontally or diagonally.

Player A



Player B

