- counters
- two 1-6 dice


## Planetary wars for 2 players

## First of all

Decide who owns Mars and who owns Saturn.
Read out your planet numbers.

## When it is your turn

Roll the dice and arrange them to make a two-digit target number.
Both players must choose one of their planet numbers.
They find $\frac{1}{2}$ or $\frac{1}{3}$ or $\frac{1}{4}$ of that number.
Whoever is closest to the target number
wins a counter.
The end of the game
Keep playing until one player has 10 counters.
Does the game seem fair to you?
Try swapping planets and play again.

## Rules

You may use your planet numbers as often as you like.
If you both get equally close to the target number, you both win a counter.

## Mars

